

Math! Term 1 - sept, oct, nov, dec, jan

Week	Topic	Expectation - 3e	Expectation - 4e
Sept 6 - Sept 10	Counting	<ul style="list-style-type: none"> - read and print in words whole numbers to one hundred, using meaningful contexts - count forward & backwards by 1's, 2's, 5's, 10's, and 100's to 1000 from various starting points, and by 25's to 1000 starting from multiples of 25, using a variety of tools and strategies 	<ul style="list-style-type: none"> - read and print in words whole numbers to 1000, using meaningful contexts - represent, compare, and order whole numbers to 10 000, using a variety of tools - solve problems that arise from real-life situations and that relate to the magnitude of whole numbers up to 10 000
Sept 13 - Sept 17	Counting	<ul style="list-style-type: none"> - solve problems that arise from real-life situations and that relate to the magnitude of whole numbers up to 1000 - represent and explain, using concrete materials, the relationship among the numbers 1, 10, 100, and 1000, 	<ul style="list-style-type: none"> - count forward by halves, thirds, fourths, and tenths to beyond one whole, using concrete materials and number lines - count forward by tenths from any decimal number expressed to one decimal
Sept 20 - Sept 24	Base 10	<ul style="list-style-type: none"> - identify and represent the value of a digit in a number according to its position in the number - compose and decompose three-digit numbers into hundreds, tens, and ones in a variety of ways, using concrete materials 	<ul style="list-style-type: none"> - round four-digit whole numbers to the nearest ten, hundred, and thousand, in problems arising from real-life situations;
Sept 27 - Oct 1	Base 10	<ul style="list-style-type: none"> - round two-digit numbers to the nearest ten, in problems arising from real-life situations; 	<ul style="list-style-type: none"> - represent, compare, and order decimal numbers to tenths, using a variety of tools and using standard decimal notation
Oct 4 - Oct 8	Surveys	<ul style="list-style-type: none"> - demonstrate an ability to organize objects into categories, by sorting and classifying objects - collect data by conducting a simple survey - collect and organize data and display the data in charts, tables, and graphs with appropriate titles and labels 	<ul style="list-style-type: none"> - collect data in a survey - collect and organize discrete primary data and display the data in charts, tables, and graphs (stem-and-leaf plots/double bar) with titles, labels and scales - draw conclusions from primary & secondary data
Oct 11 - Oct 15	Surveys	<ul style="list-style-type: none"> - read, interpret and draw conclusions from data presented in charts, tables, and graphs; - demonstrate an understanding of mode and identify the mode in a set of data. 	<ul style="list-style-type: none"> - determine the median of a set of data - describe the shape of a set of data across - compare similarities and differences between two related sets of data

Week	Topic	Expectation - 3e	Expectation - 4e
Oct 18 - Oct 22	Area intro	<ul style="list-style-type: none"> – solve problems requiring the greatest or least number of two-dimensional shapes needed to compose a larger shape in a variety of ways 	<ul style="list-style-type: none"> – solve problems requiring the greatest or least number of two-dimensional shapes needed to compose a larger shape in a variety of ways
Oct 25 - Oct 29	Money	<ul style="list-style-type: none"> – represent and describe the relationships between coins and bills up to \$10 – estimate, count, and represent the value of a collection of coins and bills with a maximum value of \$10; 	<ul style="list-style-type: none"> – read and represent money amounts to \$100
Nov 1 - Nov 5	Probability	<ul style="list-style-type: none"> – predict the frequency of an outcome in a simple probability game then perform the experiment, and compare the results with the predictions, using mathematical language; – demonstrate the fairness in a game 	<ul style="list-style-type: none"> – predict the frequency of an outcome and conduct exp. to verify prediction - determine, through investigation, how the number of repetitions of a probability experiment can affect the conclusions drawn
Nov 8 - Nov 12	Coordinates & Grids	<ul style="list-style-type: none"> – describe movement from one location to another using a grid 	<ul style="list-style-type: none"> – identify and describe the general location of an object using a grid system
Nov 15 - Nov 19	Patterns	<ul style="list-style-type: none"> – identify, extend, and create a repeating pattern involving two attributes – identify and describe number patterns involving addition, subtraction, and multiplication, – extend repeating, growing, and shrinking number patterns 	<ul style="list-style-type: none"> – extend, describe, and create repeating, growing, and shrinking number patterns – connect each term in a growing or shrinking pattern with its term number – create a number pattern involving $+x$, given a pattern rule – make predictions related to repeating geometric and numeric patterns – extend and create repeating patterns that result from reflections, through investigation
Nov 22 - Nov 26	Patterns	<ul style="list-style-type: none"> – create a number pattern involving addition or subtraction, given a pattern represented on a number line or a pattern rule expressed in words – represent simple geometric patterns using a number sequence, a number line, or a bar graph 	
Nov 29 - Dec 3	Transformations	<ul style="list-style-type: none"> – identify flips, slides, and turns, through investigation using concrete materials and physical motion, and name flips, slides, and turns as reflections, translations, and rotations 	<ul style="list-style-type: none"> – identify flips, slides, and turns, through investigation using concrete materials and physical motion, and name flips, slides, and turns as reflections, translations, and rotations

Week	Topic	Expectation - 3e	Expectation - 4e
Dec 6 - Dec 10	Measurement	<ul style="list-style-type: none"> – estimate, measure, and record length, height, and distance, using standard units – draw items using a ruler, given specific lengths in centimetres – compare standard units of length and select and justify the most appropriate standard unit to measure length – compare and order objects on the basis of linear measurements in centimetres and/or metres 	<ul style="list-style-type: none"> – estimate, measure, and record length, height, and distance, using standard units – draw items using a ruler, given specific lengths in millimetres or centimetres – describe, through investigation, the relationship between various units of length – select and justify the most appropriate standard unit to measure the side lengths and perimeters of various polygons
Dec 13 - Dec 17	Perimeter	<ul style="list-style-type: none"> – estimate, measure, and record the perimeter of two-dimensional shapes, through investigation using standard units 	<ul style="list-style-type: none"> – estimate, measure and record the perimeter and area of polygons; – distinguish difference between perimeter and area
Dec 20 - Jan 2	Christmas Break		
Jan 3 - Jan 7	Addition	<ul style="list-style-type: none"> – determine, through investigation, the inverse relationship between addition and subtraction 	<ul style="list-style-type: none"> – add and subtract two-digit numbers, using a variety of mental strategies – solve problems involving the addition and subtraction of four-digit numbers, using student-generated algorithms and standard algorithms – add and subtract decimal numbers to tenths – add and subtract money amounts by making simulated purchases and providing change for amounts up to \$100, using a variety of tools
Jan 10 - Jan 14	Addition	<ul style="list-style-type: none"> – add and subtract three-digit numbers – use estimation to help judge the reasonableness 	
Jan 17 - Jan 21	Subtraction	<ul style="list-style-type: none"> – determine, the missing number in equations involving addition and subtraction of one- and two-digit numbers, using a variety of tools and strategies 	
Jan 24 - Jan 28	Subtraction	<ul style="list-style-type: none"> – add and subtract money amounts to make simulated purchases and change for amounts up to \$10 	

Expectations used in weekly problem solving - Regular & ongoing

PROBLEM SOLVING	apply developing problem-solving strategies as they pose and solve problems and conduct investigations, to help deepen their mathematical understanding;
REASONING AND PROVING	apply developing reasoning skills(e.g.,pattern recognition, classification) to make and investigate conjectures (e.g., through discussion with others);
REFLECTING	demonstrate that they are reflecting on and monitoring their thinking to help clarify their understanding as they complete an investigation or solve a problem (e.g., by explaining to others why they think their solution is correct);
SELECTING TOOLS AND COMPUTATIONAL STRATEGIES	select and use a variety of concrete, visual, and electronic learning tools and appropriate computational strategies to investigate mathematical ideas and to solve problems;
CONNECTING	make connections among simple mathematical concepts and procedures, and relate mathematical ideas to situations drawn from everyday contexts;
REPRESENTING	create basic representations of simple mathematical ideas(e.g.,using concrete materials; physical actions, such as hopping or clapping; pictures; numbers; diagrams; invented symbols), make connections among them, and apply them to solve problems;
COMMUNICATING	communicate mathematical thinking orally, visually, and in writing, using every day language, a developing mathematical vocabulary, and a variety of representations.